

The Last Hope

By

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Story Premise

Lilith wakes up thousands of years in the future. She has long been dead, and the world is nothing like it once was.

She has been called upon to use her pagan magic to rid the world of The Great Evil that has plagued the Earth.

With the help of the Magi who resurrect her, The Elvish Kingdom supporting her, and the different friends she makes along the way, will she be strong enough to defeat it?

Historical Background Info

World history as we know it today is the same in the game. The religiously persecuted in England settle in New England.

On October 31st, 1669, Lilith is born.

The Salem Witch Trials began in the spring of 1692 in Salem Village, Massachusetts. The persecution of so called “witches” continued for several months (History.com).

In 1692, Lilith is accused of witchcraft and sentenced to death by hanging in front of her family.

From that point forward, history is exactly the same until the year 2020. Advancements in technologies allow for all countries to flourish and reproduce unending supplies of natural resources. The UN is disbanded, and the countries come together and form a new government.

One government for the entire world. Countries are no longer separate, as humans share the entire world. Peace lasts until the year 3045 when suddenly, strange things begin to happen.

People start going mad. They become suspicious of each other and start fighting. This spreads to the point where small towns begin to invade and pillage other towns. Some humans begin to mutate into disfigured beings full of rage. Other mutations spread throughout human kind, allowing some to enter other planes of existence and the discovery of magical races (Elves, Orcs, etc). In the year 3060, The Great War breaks out. Those who survive are now living in a post-apocalyptic world. Trying to re-build and eliminate the remaining evil that seems to be completely destroying what is left of the world.

Main Character

Lilith is the main protagonist of the game. She was born in the year 1669 in Massachusetts to pagan parents. They owned an apothecary where she learned to heal the sick. Her intelligence is uncanny. She reads anything she can get her hands on and develops an expansive vocabulary. She speaks in a British accent.

She is accused of witchcraft and killed in 1692. She is resurrected by a covenant of Magi in the year 3065. The Great War has been going on for 5 years at this point, and the covenant bring her back to life in the hopes that she can end the Evil and heal the Earth and humanity from what plagues it.

The resurrection brings her back, however, she is not human. Now, she possesses special powers that allow her to wield magic.

After the resurrection, she develops some emotional disorders. She starts having random flash backs to the time when she was killed, starts hearing the voice of her dead husband, and develops severe anxiety. She also develops a sort of amnesia where she cannot remember her name and other important facts about herself. Part of her journey through the game is figuring out who she is and why she was the one chosen to be resurrected. Since she cannot remember her name, the Magi call her Miss when they address her, and the name sticks. It becomes the name she uses until she finds out what her true name is.

Her powers allow her to control the elements: Earth, Water, Fire, and Air; but at a cost. The more she uses her powers, the weaker she becomes until she can recharge her energy.

Eventually through her adventures, she comes upon her old Book of Shadows that was hidden before she was killed and never destroyed. With the use of this book, she starts to learn how to control her powers, and use herbology to heal herself and others.

She learns how to call on the spirit of her pet raven, and from that point forward, he becomes her constant companion and guard.

Physically, Lilith is quite strong and beautiful. She has clear, pale skin adorned with a few tattoos. A heart shaped face with full, supple lips and large, brown bedroom eyes. She has a curvy figure which can be seen in her clothing, though she dresses conservatively. She wears her long black hair in layers that are parted down the middle of her head.

If an actress had to be chosen to play her in a movie, it would be Lily Collins. She is the inspiration that brought Lilith's features and likeness to life.



Supporting Characters

The first supporting character is Thaddeus. He is Lilith's husband who was also put to death after she was hung for "protecting a witch." He was her best friend in life and death. After she is resurrected by the Magi, he begins to reach out to her from beyond the grave; providing her tips and reassurance on her journey. He supports her and helps her to power up her skills so that she can defeat the ultimate Evil.

Physically, he is a strong jawed, handsome man with full lips and bright blue eyes. He is tall, and though he is strong, he does not have an overly built body.

If played in a movie, the actor would have a likeness to a young Hayden Christensen.



The second supporting character is Alexander. He is one of the newest Magi inducted into the covenant and becomes friends with Lilith. She grows fond of him due to his sweet personality and delicate soul. He is tasked with the job of tending to her needs while at the Covenant mansion, preparing her food, organizing her things, and keeping her living quarters tidy. He is also the one responsible for keeping an eye on her for the covenant and making sure she doesn't get into trouble.

Physically, he is a short pale man, with a little bit of a belly. He loves to sneak sweets from the kitchen and shares them often with Lilith. He appears to be in his mid to late 20's. His medium length brown hair is thinning, and though he's not much to look at compared to conventional standards, his eyes are strikingly beautiful; a rare mutation causing them to be as bright and shiny as chrome metal.

His facial features would resemble that of Michael Cera.

The third supporting character is Tassarion Miravalur. He is an elf that dwells in a plane of existence alongside our own. He is not only the High Priest of the Order of Petnan (An ancient order of Elvish beings, where knowledge and magical power is passed down for generations and used to keep peace within that universe), but he is also well known and respected by other races. He meets Lilith once she has strengthened her powers enough to enter other planes and helps her by mentoring her in the ways of the Order so that she may wield more strength when defeating the Evil. He does this in exchange for her assistance in their plane of existence. He needs her to assist him in preventing the evil to spread into their universe.

Though Tassarion is thousands of years old, he appears as a strong and healthy man of about 35. He has beautiful features, as do all the elves. Translucent, pale skin, glowing red eyes, a perfectly symmetrical nose, full lips, and a strong jaw. His ears are pointed in the fashion of most Elves, however, his are much longer than the rest, and protrude far past the top of his head.

Actor Theo James is a man with features who would fit this role.

Locations

The first major location for the game would be the Magi Mansion which serves as the headquarters for the covenant and also houses the Magi's individual living quarters. This is where Lilith is resurrected and where she learns of some of the horrors plaguing the Earth. For game players, this will be the place to return to when needing to recharge energy, upgrade weapons and gear, and train skills. It is also where some quests begin and end.

It is set on a large rocky mountain top surrounded by thick large trees that hide its existence from anyone who does not already know it is there. The property is very large and contains an elaborate garden full of beautiful and exotic trees, herbs, and hand carved statues.



The second major location is the old bunker that was under her family's apothecary. It was hidden so that nobody outside of the family ever knew about it. This is where she finds her Book of Shadows and other special artifacts. Here, she hides anything and everything of importance to her that she doesn't want the Magi to know about.

An old oak tree, hundreds of years old, marks the entrance to the bunker. A special incantation is needed for the door to reveal itself, allowing for Lilith to conceal herself. The tree's trunk is carved with different runes, and though for centuries townsfolk have tried to burn it down, it still stands, strong and healthy, protected by the magic of ancient times.



The third major location in the game is the Elvish kingdom of the Order of Petnan. The kingdom has grown and is now so large it takes up the majority of land in that realm of existence.

Surrounded by tribes of orcs, the land of the kingdom is extremely fertile and full of lush forests.

The border that separates the two races however is a dramatic change. The Earth is dead, and very little plants and animals survive on land. In center of the elvish kingdom is the city of

Valgolor, where the castle of the Order of Petnan stands.



Additional World Info

Nature:

Wildlife in the year 3065 is dying out. There are very few wild animal species left and therefore acquiring fresh meat and vegetables is rare (The Telegraph).

Some long-domesticated animals still exist (dogs, cats, birds, etc.) as pets.

New species of animals have evolved from the ones that managed to survive. They are ruthless and untamable. Their flesh is poisonous, so they cannot be eaten.

Natural growing herbs, Flowers of the past like roses, lilies, and orchids still exist. New plants and flowers have also begun to grow in certain regions.

Elves and Orcs:

The history of the Elvish kingdom and the Orc tribes is one that most don't understand. Both races despise each other and have done so for thousands of years. The elves say that the Orcs showed up one day from an unknown place and started to attack rural villages on the outskirts of Valgolor. They killed everyone and everything they came across and took over their homes. This was when the Earth began to die in that universe. Everywhere the orcs settled, only death followed. In an attempt to save as much of their world as possible, the Elves cast protection spells around their remaining lands, permanently separating the land between what is now Urdrun, the Orcish land, and Valgolor, the Elvish kingdom.

This alternate plane of existence is only accessible to those who have evolved enough to see into it and cross over.

Humans:

What is left of mankind is very little. The few remaining cities have dwindled down, and certain families have joined together and created tribes for those who share common abilities.

For example, families of farmers joined together and share their crops and support each other, just like the families of engineers settled together and continued to create new technologies with anything they could find. Some tribes have allied with others so that they can trade goods, etc. There are many different types of tribes, specializing in many different things. Most of the remains of what were once great cities, are now rubble. The world is now a dystopian wasteland. The steampunk aesthetic is one that is very popular within most of the human tribes.



Certain tribes follow their own set of rules, but for those humans that belong to no tribe, they live in complete anarchy. Few religions still exist. Those being mainly Christianity, Paganism, Satanism, and a few native religions that were practiced in extremely remote areas of the world.

The Darkness:

The Great Evil that has plagued the Earth has existed throughout the universe since it was formed. It grew in the shadows waiting for the right moment to spread and take control of the stars, planets, and all living creatures.

Story Synopsis

Lilith is a pagan healer accused of witchcraft during the time of the Salem Witch Trials and is sentenced to death. She is resurrected in the year 3065 by a covenant of Magi. They live in a war-torn world and have called upon her to save the world. The resurrection has left our hero with a few gifts, and a few deficiencies. She is left to discover her true power and to fight The Great Evil in attempts to save the world.

On her journey, she discovers and strengthens her powers by completing different quests in exchange for gear, money, and knowledge. This allows her to communicate with her husband from beyond the grave and resurrect the spirit of her pet raven who protects her through her quests.

As she strengthens her control over the elements, she realizes that she can see into a world unlike anything she had ever seen before. She saw creatures of fierce strength and agility. They used magic and had long pointed ears. Their features were strong yet femininely beautiful at the same time. She befriends their leader and he shows her how to wield their magic in exchange for help within their plane of existence. Their world has been invaded by the race of Orcs that has taken over a large portion of the Elvish kingdom. They kill and destroy everything in their path and ask you to assist them in ridding the kingdom of these creatures.

With this new learned power, she is finally ready to face The Great Evil.

Story Excerpt

Lilith was born on October 31st, 1669, in the Bay Colony in Massachusetts. She was born to a pagan family. They owned an apothecary where she learned herbalism and healing. She found a passion in helping the sick. Unfortunately, her father became ill when she was 14 and they weren't able to save him. After his death, she poured herself in to her spiritual studies. She did everything she could to try to contact her father again. This was in secret of course, because at the time pagans were being mistaken for Satanists and being burned at the stake or hung for their so-called crimes. In reality, the colonial pagans were nature loving people who loved the Earth and worked with its elements and energies to heal the needy and express themselves.

One day, when she was about 16, she was in the woods near the apothecary picking mushrooms when she ran into a young man. He was tall and handsome with a muscular build and bright blue eyes. She fell in love with him the moment she laid her eyes on him. His name was Thaddeus and within a year, they married.

For the most part, they lived a happy, quiet life. They were eager to start a family, and tried desperately for years, but she could not conceive. Lilith fell into a great depression. Thaddeus was very worried about her. He knew her favorite bird was a raven, and after meeting with an animal trainer, he bought her a beautiful little raven. Though he wasn't a child, he completed the little family. She became attached to him, taking him everywhere with her. She trained him to help her around the apothecary and he seemed to understand her every want and need.

A new pastor moved into town and opened a new church. He started a committee called Christians Against Satan and urged his church members to join. Ruthless in nature, he started having members of the CAS spy on other colonists. At the first signs of anything resembling

satanic witchcraft, they were to report it. Ignorant and fueled by religious extremism, the CAS had many women ripped away from their homes in the middle of the night. Accused of being witches, they were burned alive or hung on a tree, left there as a reminder to the colony of the fate of a blasphemous life. At first, Lilith and her family were worried. There had been many other pagans accused of Satanism, and they feared they were next. For months, nothing happened. They continued to create medicines and potions for the colony and perform their rituals in secret. Then one day a mother came bursting through their front door, crying and screaming. Her son had become ill and seemed to be on the brink of death. Local doctors didn't know how to help him, and she was desperate. Lilith calmed the woman and told her she would do her best to heal him. She warned the mother that what she might see would be strange, but to trust that everything she was going to do was to help him.

That evening she arrived at their home with her cauldron, a special mix of herbs, and her ritual bag. In the boy's room she drew a pentagram on the floor with salt, and lit candles around it. In the fireplace across from his bed, she set up the cauldron over the fire. Every item she grabbed from her ritual bag, she placed in the center of the pentagram and whispered a prayer to the creator of all. She asked that the item be blessed with healing to save the boy. After an hour of seemingly strange prayer and meditation, she poured a cup of her potion into a large glass vial, gave the boy a tablespoon of it, and handed the rest to his mother.

Within 3 days, the boy was out of bed and playing with his friends. News spread of this miracle healing and immediately the pastor began speculating that it was in fact, witchcraft. He visited the mother and asked about what had taken place. Overjoyed with the fact that her son was healed, she gladly told him all about what Lilith had done. Little did she know that her words would lead to Lilith's death. That evening the CAS, led by the pastor, burst into Lilith's

home, arresting her and Thaddeus, and dragging them to the town's center square. A large crowd surrounded them as the pastor called them to watch how he was eradicating Satanism from their town. He sentenced Lilith to death and she was hung while Thaddeus and her family watched, unable to do anything.

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